# USN

# Sixth Semester B.E./B.Tech. Degree Examination, Dec.2024/Jan.2025 Advanced Java Programming

Time: 3 hrs. Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

### Module-1

- 1 a. What are enumerations? How to use enum constructor, instance variable and method? Explain with an example. (08 Marks)
  - b. Explain how to obtain all annotations associated with a class and a method with a example.

    (08 Marks)
  - c. Explain the various typewrappers used in java.

#### OR

- 2 a. Explain the following with respect to annotations:
  - (i) Single member Annotations
  - (ii) Default values in annotations.

(08 Marks)

(04 Marks)

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- b. What is autoboxing? Write a java program that demonstrates autoboxing and unboxing occurs inside expressions. (06 Marks)
- c. What are Annotations? Explain the following built-in annotations with examples:
  - (i) @Override
  - (ii) @Target
  - (iii) @SuppressWarning

(06 Marks)

# Module-2

- 3 a. What are generics? Why Generics are required? Develop a simple program to show the concept of generics. (08 Marks)
  - b. What are Bounded types? Demonstrate the use of bounded types with example program.

(06 Marks)

c. Describe Overriding methods in a generic class.

(06 Marks)

#### OR

- 4 a. Why wild cards are required in Generics? Explain with an example program. (08 Marks)
  - b. What is type Erasure? Describe Bridge methods with code snippet.

(06 Marks)

c. Explain Generic Super Class and Generic Sub Class with code Snippet.

(06 Marks)

# Module-3

5 a. Explain the string comparison methods with suitable examples.

(08 Marks)

b. Explain various string constructors in java with example.

(04 Marks)

c. What is String Buffer? How it is differ from string? Explain any six buffer methods.

(08 Marks)

#### OR

- 6 a. How Compare Toll method differs from Compare To Ignore Case () method? Develop a Java program to so + an array of string in descending order by ignoring case. (08 Marks)
  - b. Explain different methods to modify the strings objects by using string Class with an example. (06 Marks)
  - c. Describe different character extraction methods with example.

(06 Marks)

# Module-4

- 7 a. What is Servlet? Explain life cycle of Servlets. Differentiate between Servlets and JSP.
  - b. Develop a program using Servlets that contains HTML page to accept Username and address and Display Greeting message as "Hello Username-address, How are you" in the browser window.

    (07 Marks)
  - C. What are Cookies? Explain how Cookies are handled in Servlets? Develop a program to create a Cookie with frame "Username" and Cookie value "XYZ". And also, display stored cookie in a web page. (06 Marks)

#### OR

**8** a. What is JSP? Explain different JSP tags with example.

(07 Marks)

b. What is Session Object? Develop a program to create and read session object using JSP.

(07 Marks)

c. List and explain core classes and interfaces that are provided in Javax. Servlet.http package.
(06 Marks)

# Module-5

9 a. Describe the various steps of JDBC process with code snippets.

(08 Marks)

b. What is JDBC? Explain the four different types of JDBC drivers.

(06 Marks)

c. What are Transactions? Develop a program to demonstrate how to process a database transaction. (06 Marks)

#### OR

- 10 a. Briefly explain statement object. Develop a java program to demonstrate execute Query ( ) and executeUpdate ( ) methods. (10 Marks)
  - b. What is meta data? Develop a program to display table name, column, count and structure of the table with size and data types. (10 Marks)

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