10

GBCS SCHEME

USN	3.0			

17CS832

(10 Marks)

(10 Marks)

(10 Marks)

Eighth Semester B.E. Degree Examination, Dec.2023/Jan.2024 User Interface Design

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

		Module-1	
1	a.	Explain the importance and benefits of good user interface design.	(10 Marks)
	b.	Write any ten differences between GUI and web interface design.	(10 Marks)
		OR	
2	a.	Discuss advantages and disadvantages of graphical systems.	(10 Marks)
	b.	Explain the general principles of user interface design.	(10 Marks)
		Module-2	
3	a.	"Humans are complex organisms with a variety of attributes that have an	important
		influence on interface and screen design" Justify and explain.	(10 Marks)
	b.	Explain the practical and objective criteria's for measuring usability.	(10 Marks)
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		OR	(10 Marks)
4	a.	Explain about Human Interaction speed.	(10 Marks)
	b.	Explain guidelines for designing conceptual models.	(10 Marks)
		Module-3	
_		Explain the structures of the menu in detail	(10 Marks)
5	a. b.	Discuss the functions of Menus.	(10 Marks)
	U.	Discuss the functions of Michael.	
		OR	
6	a.	Discuss the components of a web navigation system in detail.	(10 Marks)
U	b.	Write a note on pull down menus.	(10 Marks)
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		Module-4	
7	a.	What is the importance of windows? Explain any four window components.	(10 Marks)
	b.	What are different windows management schemes? Discuss any two.	(10 Marks)
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		OR	(10 Ml-s)
8	a.	Explain two types of windows with examples.	(10 Marks)
	b.	Discuss overlapping and tiled windows presentation styles with examples.	(10 Marks)
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_		Module-5 Module-5	(10 Marks)
9	a.	Define text control. Briefly explain text bonus.	(10 Marks)

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Define selection control. Briefly explain Radio Buttons.

List and explain any 3 presentation controls.

Briefly explain the tests-prototypes.