# Any revealing of identification, appeal to evaluator and /or equations written eg, 42+8=50, will be treated as malpractice. Important Note: 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.

ASTITUTES.

1

2

5

7

a.

b.

# PORG GAMENTE

	20/1	\	و المحالية			
USN						21CS52
A Parantal State of the State o	Fifth Sen	nester B.E.	Degree E	xamination, D	Dec.2023/Jan.202	24
Computer Networks						

Time: 3 hrs.

lax. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module. Module-1 Define Computer Networks. Explain local area network in detail with a neat diagram. (06 Marks) b. Explain MAN with a neat labelled diagram. (06 Marks) List and explain design issues for layer. (08 Marks) OR A What are guided transmission media? Explain twisted pair cable in detail. a. (06 Marks) Explain TCP/IP reference model with a neat labelled diagram. b. (10 Marks) Briefly discuss virtual private networks. (04 Marks) Module-2 List and explain any two data link layer design issues. (10 Marks) A bit stream transmitted using standard CRC method. The generator polynomial is  $X^3 + 1$ . What is actual bit string transmitted Suppose 3<sup>rd</sup> bit from the left is inverted during transmission, how will receiver detect this error? (10 Marks) Explain Go-Back-N protocol working. (10 Marks) Briefly explain static channel and dynamic channel allocation problem. b. (10 Marks) Module-3 Write an Dijkstra's algorithm to compute shortest path through graph. Explain with (10 Marks) b. Illustrate working of OSPF and BGP. (10 Marks) OR

- What is congestion control? List and explain various approaches to congestion control. 6 (12 Marks)
  - What is packet scheduling algorithm? Explain FIFO algorithm.

Write a program for congestion control using leaky bucket algorithm.

Module-4

Briefly explain about transport service primitives.

## (08 Marks)

(10 Marks)

(10 Marks)

# OR

With a neat labelled diagram, explain TCP segment structure.

(10 Marks)

Explain TCP connection management with TCP connection management FSM diagram.

(10 Marks)

9 a. Explain client/server and P-P architecture with a neat labelled diagram. (10 Marks)
b. Explain use and server interaction with a neat diagram. (10 Marks)

OR

10 a. Explain persistant and non persistant http in details. (10 Marks)
b. Write notes on:
(i) E-mail in the internet
(ii) Distributed DNS architecture (10 Marks)