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18CS731

## Seventh Semester B.E. Degree Examination, Jan./Feb. 2023 **Software Architecture and Design Patterns**

Time: 3 hrs. Max. Marks: 100

	N	ote: Answer any FIVE full questions, choosing ONE full question from each m	odule.
		Module-1	
1	a.	Define design pattern. Explain four essential elements of design pattern.	(07 Marks)
	b.	Briefly explain the design problems faced by object oriented designers.	(13 Marks)
		The state of the s	(15 Marks)
		OR	
2	a.	Define Unified Modeling Language (UML). Discuss different types of UM	AL structure
	4	diagrams.	(13 Marks)
	b.	What are business rules? Outline the four categories of business rules.	(05 Marks)
	C.	Mention the uses of defining conceptual classes and relationships.	(02 Marks)
_		Module-2	
3	a.	Explain the Intent, Applicability and Structure of Adapter pattern.	(10 Marks)
	b.	Discuss the consequences and implementation issues of bridge pattern.	(10 Marks)
		OR Desired to the second of th	C
1	a.	Explain the Intent, Applicability, Structure, Participants and Collaboration sections	
	1	pattern.	(14 Marks)
	b.	Discuss the benefits and implementation issues of façade pattern.	(06 Marks)
		Modulo 2	
5	a.	Module-3 Define behavioral patterns. Discuss Applicability, Structure, Participants, Coll	aborations of
9	и.	chain of responsibility design pattern.	(12 Marks)
	b.	Explain the implementation issues of command pattern.	(12 Marks) (08 Marks)
	υ.	Explain the implementation issues of communic pattern.	(00 Marks)
		OR	
6	a.	What are the benefits and drawbacks of mediator pattern?	(05 Marks)
	b.	Define memento pattern and mention its applicability.	(03 Marks)
	C.	Discuss the implementation issues of observer pattern.	(12 Marks)
		Module-4	
7	a.	With a neat diagram, explain MVC architecture and its alternate view.	(10 Marks) ·
	b.	What are the benefits of MVC architectural pattern?	(05 Marks)
	C.	Illustrate the sequence of operations involved in drawing a line with a neat diagram.	am.
			(05 Marks)
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		OR	
8	a.	Explain the design of model subsystem and controller subsystem.	(10 Marks)
	b.	Discuss pattern based solutions in detail.	(10 Marks)

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Module-5

- 9 a. Define distributed systems. Explain the advantages and disadvantages of distributed (05 Marks)
  - b. With a neat diagram, explain the basic architecture of client/server systems in detail.

(10 Marks)

c. Write a short note on GET and POST methods.

(05 Marks)

OR

10 a. Briefly explain the steps involved in setting up remote object system. (12 Marks)

b. Draw and explain state transition diagrams for adding book and renewing books in Library System. (08 Marks)

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