V Semester B.V.A. Examination, March/April 2022 (CBCS) (F + R) (2017 – 18 and Onwards) ANIMATION AND MULTIMEDIA AN/PD 5.2 : Theory of Design

Time: 3 Hours

Max. Marks: 70

SECTION - A

I. Answer the following.

 $(5 \times 2 = 10)$

- 1) What is meant by culture difference?
- 2) Explain a few words about T. Hall's Proxemics Theory.
- 3) RGB, CMYK Abbreviations.
- 4) Proxemics.
- 5) Define Gestalt principle.
- II. Answer any 5 of the following.

 $(5 \times 5 = 25)$

- 1) What are the qualities of a designer?
- 2) What do you know about Robert Summer and Agustus Kinzel?
- 3) Explain the stages of the design process in detail.
- 4) What effects enhances the design?
- 5) Do we really need to satisfy the customer's needs as designer? Why?
- 6) What do you know about Edward T. Huse.

SECTION - B

III. Answer any 2 of the following.

 $(2\times10=20)$

- 1) Why is the Gestalt principle followed by a designer? Explain its importance.
- 2) What is meant by the Gestalt principle?
- 3) Explain the classroom seating arrangement theory.
- IV. Answer any 1 of the following.

 $(1 \times 15 = 15)$

- 1) Explain the cultural differences of various communities and geographical locations. Does the culture really affects human behaviour?
- 2) Explain Maslow's Hierarchy theory in detail with an appropriate diagram.