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18EE35

Third Semester B.E. Degree Examination, July/August 2021 Digital System Design

Time: 3 hrs.

Max. Marks:100

Note: Answer any FIVE full questions.

- 1 a. Which is the code used for naming the k-map and why? (03 Marks)
b. Assuming that the inputs ABCD = 1001, 1010, 1011 and 1101 never occur, determine a simplified expression using k-map.
 $F = \overline{A}BCD + \overline{A}BD + \overline{A}CD + ABD + ABC$. (07 Marks)
c. Simplify using Quine – McCluskey's technique
 $f(ABCD) = \sum m(6,7,9,10,13) + \sum d(1,4,5,11,15)$. (10 Marks)
- 2 a. What are don't cares? Explain with an example. (03 Marks)
b. Convert the following Boolean expression into max-term canonical formula and minimize using k-map. $P = X + XY(Y + Z)$. (07 Marks)
c. Simplify using k-map :
 $F(v, w, x, y, z) = \sum m(0, 2, 7, 8, 10, 15, 16, 18, 22, 24, 26, 30) + \sum d(6, 12, 14, 23, 31)$. (10 Marks)
- 3 a. What is the necessity of carry look-ahead circuit? How will its use enhance the operation of a 4-bit parallel adder? (10 Marks)
b. Design and implement a single-bit comparator with G, E and L as outputs using a single 2 – 4 decoder. (04 Marks)
c. Implement the following Boolean function using a 8 : 1 MUX with a, b and d as select inputs $f(a, b, c, d) = \sum m(4,5,7,8,10,12,15)$. (06 Marks)
- 4 a. Implement a full subtractor using 2 – 4 decoder. (06 Marks)
b. Implement the following Boolean expression using 8 : 1 MUX with A, C and D as select inputs $F = \overline{B}D + \overline{A}BC + \overline{C}D + \overline{A}BCD$. (08 Marks)
c. What is a BCD to 7 – segment decoder? Explain the operation with the function table. (06 Marks)
- 5 a. Explain the application of SR latch as a switch debouncer with waveforms. (06 Marks)
b. What is race around condition? Explain its elimination in MSJKFF through its working and timing diagram. (10 Marks)
c. Obtain the characteristic equation of a JKFF. (04 Marks)
- 6 a. What is the necessity of converting SRFF into a JKFF? Explain the operating of a JKFF with timing diagram. (07 Marks)
b. Justify the operation of an edge triggered D-FF with a timing diagram. Also explain as to how transition occurs only on an edge and not during a level of clock signal. (10 Marks)
c. What is triggering? What are the different methods of triggering? (03 Marks)
- 7 a. Write the circuit diagram of a 4-bit shift register with 4 DFFs and 4 2 : 1 MUX. Explain its operation in different modes. (10 Marks)
b. Design a synchronous counter for the counting sequence 3, 2, 5, 1, 0, 3 - - - using JKFF. (10 Marks)

- 8 a. With a neat diagram and mode table, explain the operation of a 4-bit universal shift register. (10 Marks)
- b. Design an asynchronous mod-5 up counter using TFF with counting sequence : 7, 8, 9, 10, 11, 7- - - . (06 Marks)
- c. Explain the operation of a 4-bit ring counter using shift register. (04 Marks)
- 9 a. Give a comparison between a Mealy and Moore model of synchronous sequential circuit through block diagram. (06 Marks)
- b. Bring out a comparison between RAM and ROM memories. (04 Marks)
- c. Analyse a synchronous sequential circuit by determining excitation equations, excitation table, state table and state diagram.

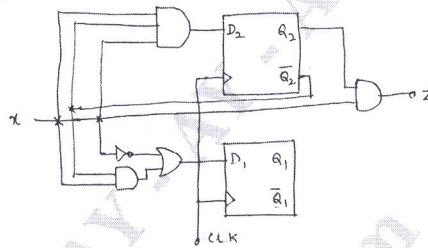


Fig.Q9(a)

(10 Marks)

- 10 a. Compare combinational and sequential circuits. (02 Marks)
- b. Give the structure and operation of flash memory. How is it different from EEPROM? (08 Marks)
- c. Design a synchronous sequential circuit for the given state diagram. Also obtain transition table, state table and excitation table.

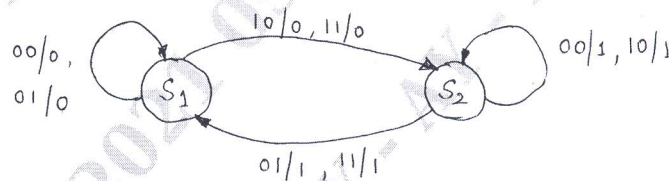


Fig.Q10(c)

Assume S_1 and S_2 as '0' and '1' respectively and use T-FF.

(10 Marks)
