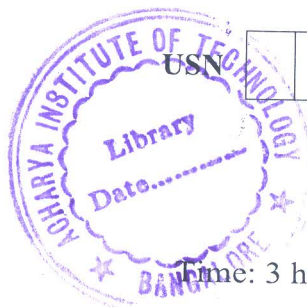


CBCS SCHEME



USN

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18EE35

Third Semester B.E. Degree Examination, Aug./Sept.2020 Digital System Design

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

Module-1

- 1 a. With a basic block diagram, explain the combinational logic circuit. (04 Marks)
- b. Convert the following in the proper canonical formula and write the decimal notation.
- i) $R = f(x, y, z) = (x + y)(\bar{x} + z)$ into maxterm canonical formula
- ii) $Z = f(a, b, c) = ab + \bar{b}c + ac$ into minterm canonical formula. (08 Marks)
- c. Reduce the following expression using k map and implement using basic gates.
- i) $f(a, b, c, d) = \Sigma m(0, 1, 2, 3, 8, 9)$
- ii) $f(A, B, C, D) = \pi M(0, 1, 4, 5, 14, 15) + d(12, 13)$. (08 Marks)

OR

- 2 a. Find the minimal sum and minimal product expression for the function :
 $f(a, b, c, d) = \Sigma m(4, 5, 12, 13, 14, 15) + d(10, 11)$. (06 Marks)
- b. Simplify using Quine Mc Cluskey method :
 $f(a, b, c, d) = \Sigma m(0, 2, 8, 10)$. (07 Marks)
- c. Simplify using k Map.
 $f(a, b, c, d, e) = \Sigma m(0, 1, 2, 3, 4, 5, 16, 17, 18, 19, 24, 25) + d(26, 27)$. (07 Marks)

Module-2

- 3 a. Design a 3 inputs, a, b and c and output y combinational circuit which has an output equal to 1 when majority of its inputs equal to 1 and output is 0 otherwise. (06 Marks)
- b. Design a full adder by constructing the truth table and simplify the output equations. (06 Marks)
- c. Implement the function :
 $f(a, b, c, d) = \Sigma m(4, 5, 7, 9, 11, 12, 13, 15)$
using :
- i) 8 : 1 MUX with a, b, c, as select lines
- ii) 4 : 1 MUX with a, b as select lines. (08 Marks)

OR

- 4 a. What is a Comperator? Design a 2 bit magnitude comperator using logic gates. (10 Marks)
- b. Implement the following multiple function using one 74LS138 and external gates.
 $f_1(A, B, C) = \Sigma m(1, 3, 4, 6)$
 $f_2(A, B, C) = \pi M(2, 3, 5, 7)$. (06 Marks)
- c. Configure a 16 : 1 MUX using 4 : 1 MUX. (04 Marks)

Module-3

- 5 a. Explain the operation of Master – Slave JK flipflop with logic diagram, truth table, symbol and timing diagram. (10Marks)
- b. Differentiate latches and flipflops. Derive the characteristic equation of SR flipflop, JK flipflop, T flipflop and D flipflop. (10 Marks)

OR

- 6 a. Explain the operation of a Gated SR Latch using NAND logic. (08 Marks)
- b. Explain the working of a switch debouncer using SR Latch with wave forms. (08 Marks)
- c. Convert a JK flipflop to T flipflop. (04 Marks)

Module-4

- 7 a. Differentiate synchronous and asynchronous counter. (04 Marks)
- b. Design a Mod 10 ripple counter using JK flipflop. (06 Marks)
- c. Draw the logic diagram of a 4 bit shift register with four D flipflop and four 4 : 1 MUX with mode select inputs S_1 and S_0 . The register operates as follows :

S_1	S_0	Register Operation
0	0	No change
0	1	Compliment
1	0	Clear to zero
1	1	Load parallel data

(10 Marks)

OR

- 8 a. Mention the four different modes of operation shift register. With a neat block diagram, explain the operation of a 4 bit ring counter and Johnson counter. (10 Marks)
- b. Design a MOD6 synchronous upcounter using T flipflop. (10 Marks)

Module-5

- 9 a. With a neat block diagram, explain and distinguish between Moore and Mealy model in a sequential circuit analysis. (10 Marks)
- b. Design a synchronous counter using JK flipflop to count the following sequence :
7 → 4 → 3 → 1 → 6 → 0 → 7. (10 Marks)

OR

- 10 a. What are the different types of RAM and ROM? Explain. (10 Marks)
- b. Construct a sequential circuit by obtaining the state and excitation table for the given diagram using KJ flipflop.

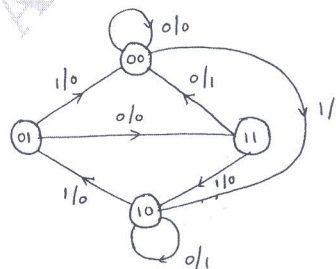


Fig.Q10(b)

(10 Marks)
