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13MCA552

Fifth Semester MCA Degree Examination, June/July 2019
Web 2.0 and Rich Internet Applications

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions.

- 1 a. List the technology that work behind AJAX, explain briefly. (04 Marks)
b. With a neat diagram, compare AJAX web model with classical web model. (08 Marks)
c. How do you create a hidden frame? Explain hidden frame communication with a neat diagram. (08 Marks)
- 2 a. What are the advantages of XMLHttpRequest object? (04 Marks)
b. Explain with a code snippet, how XMLHttpRequest object is used with GET and POST methods. (08 Marks)
c. Write an AJAX program to read color.xml and display the contents on the web page. (08 Marks)
- 3 a. What is browser cache problem? How do you overcome this? (04 Marks)
b. Write an AJAX program to download HTTP headers from google.html. (08 Marks)
c. What is a parser object? Explain with necessary code, how is it used to check the validation of XML document. (08 Marks)
- 4 a. What is AJAX pattern? List the different types of AJAX communication Patterns. (04 Marks)
b. Draw a neat flow chart of submission Throttling pattern and explain. (08 Marks)
c. Demonstrate an AJAX program to append a new element to a web page using DOM. (08 Marks)
- 5 a. Write the syntax and explain the an example, the following DOM functions
i) replaceNode () ii) insertBefore (). (04 Marks)
b. Develop a PHP script to detect the browser, display message differently with internet explorer and other browsers. (08 Marks)
c. What is the necessity of time out in web applications? How time out is handled in AJAX? Explain with code. (08 Marks)
- 6 a. What is flex? Explain the technologies associated with flex. (04 Marks)
b. Discuss the various components of flex frame work. (08 Marks)
c. Write similarities and differences between traditional web and flex web applications. (08 Marks)
- 7 a. Write a MXML program to display welcome message on click of a button. (04 Marks)
b. Describe with a neat class diagram, various container components. (08 Marks)
c. With respect to action script, write a short notes on :
i) Inheritance and Interfaces ii) Run time error handling. (08 Marks)
- 8 a. Explain the various types of data binding. (04 Marks)
b. Bring out the relationship between states and transitions using an example program. (08 Marks)
c. Write short note on :
i) Formatters and validators in flex
ii) Ontologies and collaborative tagging. (08 Marks)

Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.
2. Any revealing of identification, appeal to evaluator and /or equations written eg, 42+8=50, will be treated as malpractice.