Max. Marks: 100

Time: 3 hrs.

42+8 = 50, will be treated as malpractice Important Note: 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages. 2. Any revealing of identification, appeal to evaluator and /or equations written eg. 42+8 = 50, will be to Any revealing of identification, appeal to evaluator and /or equations written eg.

Fourth Semester MCA Degree Examination, June/July 2018 Mobile Applications

Note: Answer any FIVE full questions. a. Explain the importance of cost of development of a mobile application. (05 Marks) b. Differentiate between a mobile web app with Mobile App. (08 Marks) c. Discuss Mobile user Browsing Behaviours. (07 Marks) Discuss the various formats of web services languages. (08 Marks) Discuss the importance of effective use of screen real estate. (04 Marks) c. Explain any two mobile platforms in detail. (08 Marks) a. Explain the key Gestalt Principles. (05 Marks) Illustrate the key mobile information design patterns with examples. (10 Marks) Explain Adaptive Mobile websites. (05 Marks) Discuss the tools needed for developing an Android application and briefly explain the structure of an android project. (10 Marks) b. Explain any two basic layouts in android. (10 Marks) Explain the various views that can be used to design the user interface for an Android application. (10 Marks) b. Discuss the different views of display images and menus. (10 Marks) Explain the different ways of saving data in Android Applications. (10 Marks) Explain Briefly how to send SMS and e-mail messages from an application. (10 Marks)

8 Write short notes on (Any Four)

Explain basics of objective C.

Using story Board formulate a sample mobile app.

- a. Third Party Frameworks
- b. Spinner Views
- c. Content Providers in Android
- d. Reverse Geo coding
- c. Windows phone 7.

(20 Marks)

(10 Marks)

(10 Marks)

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